PUBLIC HEARING NOTICE

NOTICE IS HEREBY GIVEN that the Big Sur Unified School District ("District") Board of Trustees ("Board") will hold a public hearing on **Thursday March 16**, **2023**, **at 5:30PM**, to consider whether to submit a waiver to the State Board of Education allowing for the reduction in Board membership from five to three efficiently, without the requirement of an election. The public hearing will be held virtually, and can be accessed using the following information:

Time: Mar 16, 2023 05:30 PM Pacific Time (US and Canada)

Join Zoom Meeting

https://us06web.zoom.us/j/83049783810?pwd=NkNHOTZhdUJwRllTZisrN01PNEVRQT09

Meeting ID: 830 4978 3810

Passcode: xsQ9bk

On March 14, 2023, the Board took action to reduce its membership from five to three. A school district seeking to reduce its Board membership from five to three must submit an application to the local County Committee on School District Organization ("County Committee") for approval. If the County Committee approves the District's application, California Education Code section 5020 requires an election to approve the proposed Board membership reduction. To avoid the costs associated with an election, the Board is considering seeking a waiver from the State Board of Education of this election requirement. If the waiver is granted by the State Board of Education, no election will take place, and the County Committee's decision on the District's application would be final. In addition, the Board will seek to waive portions of Education Code section 5021, to allow the Board to immediately operate using three members, should vacancies occur on the Board.

Pursuant to Education Code section 33050, the Board hereby invites community input on the proposed waiver request. Any member of the public or representatives of the school district will be provided the opportunity to offer oral or written comments on the matter.

Should you have any questions regarding this notice, please direct them to Superintendent Gold at the District office.